

Mathem

Aristotle's Number Puzzle Lesson Directions Overview

Equipment List

- 1 MathemActive[™] Aristotle's Number Puzzle Floor Mat
- 19 Hexagonal Game Pieces (Numbered 1-19)
- 1 Storage Bag

Learning Objectives

- 1. Students will complete the puzzle by arranging the game pieces so that every straight line has a sum of 38.
- 2. Students will write addition equations to represent the sum of the addends (numbered game pieces) arranged in any straight line on the mat.
- 3. Students will calculate area and perimeter of two-dimensional figures.
- 4. Students will calculate surface area and volume of three-dimensional figures.

Grade Levels: Elementary and Up

Vocabulary Covered

- Addition
- Addends
- Sum
- Equation
- Hexagon
- Hexagonal Prism

CCMS Topics Addressed

- Quantity & Place Value
- Operations & Algebraic Thinking
- Geometry